

The logo icon consists of a vertical stack of four blue squares, with the top three squares separated by thin white horizontal lines.

# VULCAN

A solid grey square icon.

LAYER 4-7 ETHERNET TRAFFIC GENERATION AND ANALYSIS



## ABOUT XENA

- XENA AND THE MARKET
- OUR TRACK RECORD
- APPLICATION OVERVIEW
- CUSTOMERS
- GLOBAL PRESENCE

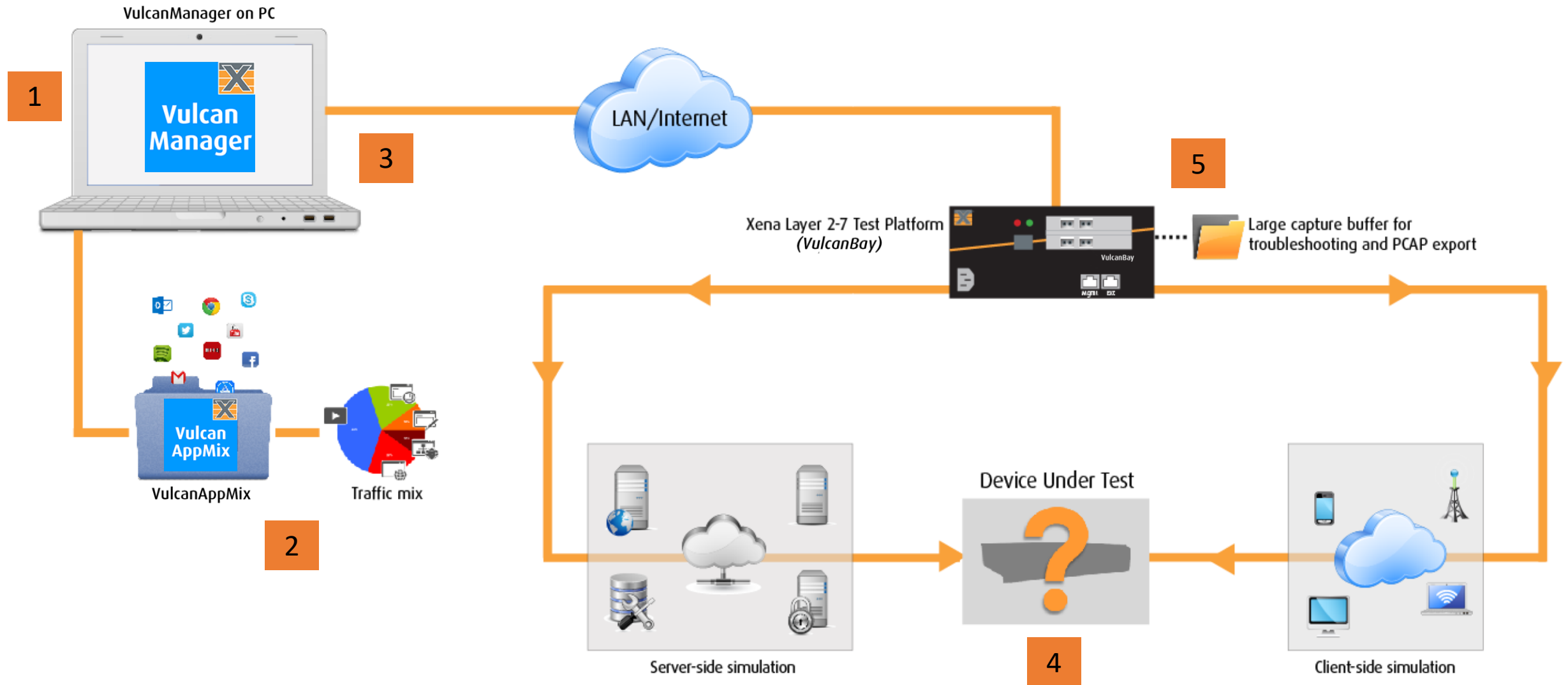
## VALKYRIE LAYER 2-3

- HARDWARE
- SOFTWARE
- KEY FEATURES
- APPLICATIONS
- ROADMAP

## VULCAN LAYER 4-7

- OVERVIEW
- HARDWARE
- SOFTWARE
- KEY FEATURES
- APPLICATIONS
- ROADMAP

# OVERVIEW

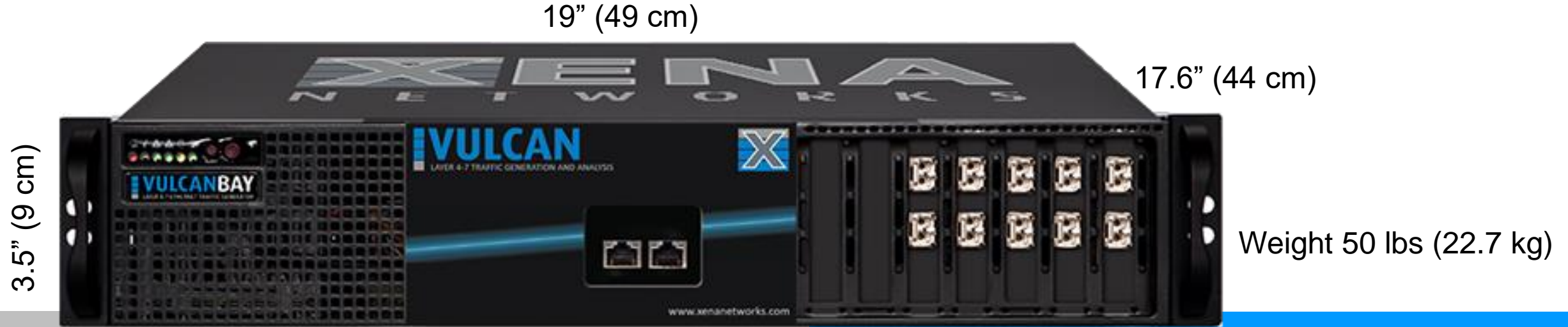




# Vulcan L4-7 Hardware

- VulcanBay Chassis
- Licensing

# HARDWARE – VulcanBay extreme performance chassis



- 28 million Concurrent Connections (CC)\*
- 6 million Connections Per Second (CPS)\*\*
- 1.4 million Concurrent TLS Sessions, 14,000 TLS Sessions Per Second
- 6 million HTTP Connections Per Second, 7 million HTTP Transactions Per Second (TPS)\*\*\*
- Capture capacity: 40 million x 128 bytes buffers / 4 million full-size buffers

\* 24M TCP Clients and 24M TCP Servers on one VulcanBay

\*\* Measured at 1M CC per 10G port

\*\*\* Measured at 10 transactions per connection

- Stateful TCP traffic load generation
- Scalable performance via license upgrade
- Supports 1/2.5/5/10/25/40GE optical or copper Ethernet interfaces for L4-7



## Pay for the speeds you need

There are three port/speed versions of the VulcanBay – and then you enable the ports and speeds you need with a simple license upgrade. You buy **Speed licenses** to enable the speeds you need.

### **Vul-V1G-P**

Speed License

Enables 1G  
on a Test Port

### **Vul-V10-P**

Speed License

Enables 1GE/  
2.5GE/5GE/10GE  
on a Test Port

### **Vul-V25-P**

Speed License

Enables 1GE/2.5GE/  
5GE/10GE/25GE  
on a Test Port

### **Vul-V40-P**

Speed License

Enables 1GE/2.5GE/  
5GE/10GE/25GE/  
40GE on a Test Port



# Vulcan L4-7 Software

- VulcanManager
- VulcanAppMix (VAM)



## VulcanManager

**The Vulcan L4-7 software you'll use most of the time**

This is a Windows-based application used to configure and generate streams of Ethernet traffic between our Layer 4-7 test equipment and devices under test (DUTs) at all speeds up to 100 Gbps, and analyze the results.

It is included free with every system sold and the latest version can always be downloaded here: <https://xenonetworks.com/l47-downloadsw/>



# USER-FRIENDLY GUI



**Top ribbon provides instant access to most commonly used functions**

**2**

**1**

**Easy to use "tree" structure for managing test bed of chassis, modules and ports**

**3**

**Many tweakable TCP parameters such as congestion control algorithm, MSS, retransmission etc**

**Test Explorer**

**Scenario 0**

**Layer 4 - TCP**

**TCP (Client)**

TCP Congestion Mode: New Reno

Window Size: 65535 bytes

Enable Window Scaling: ☐

Window Scaling Factor: 0  $2^{\wedge}$ factor

**Maximum TCP Segment Size (Client)**

Modifier Type: Fixed

Value: 1460 bytes

Minimum Value: 70 bytes

Maximum Value: 1460 bytes

**Retransmission (Client)**

Duplicate ACK Threshold: 3

Retries: 32

Back Off: 3

Timeout Type: Dynamic

Timeout: 200 milliseconds

Timeout Minimum: 200 milliseconds

Timeout Maximum: 120000 milliseconds

**SYN Retransmission (Client)**

Timeout: 200 milliseconds

Retries: 32

Back Off: 3

**TCP (Server)**

TCP Congestion Mode: New Reno

Window Size: None bytes

Enable Window Scaling: Reno

Window Scaling Factor: New Reno  $2^{\wedge}$ factor

**Maximum TCP Segment Size (Server)**

Modifier Type: Fixed

Value: 1460 bytes

Minimum Value: 70 bytes

Maximum Value: 1460 bytes

**Retransmission (Server)**

Duplicate ACK Threshold: 3

Retries: 32

Back Off: 3

Timeout Type: Static

Timeout: 200 milliseconds

Timeout Minimum: 200 milliseconds

Timeout Maximum: 120000 milliseconds

**SYN Retransmission (Server)**

Timeout: 200 milliseconds

Retries: 32

Back Off: 3

Ver. 1.15.22.0 Ready. haoyu

# USER-FRIENDLY GUI

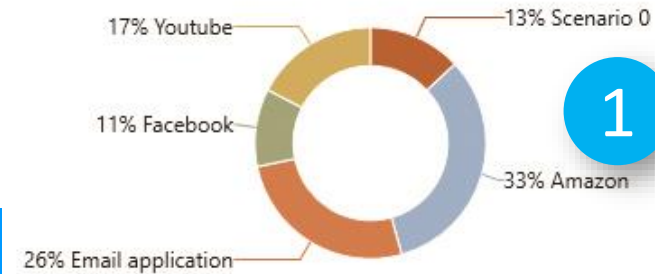


## Test case 0

### Description

Name: Test case 0

### Distribution of total users



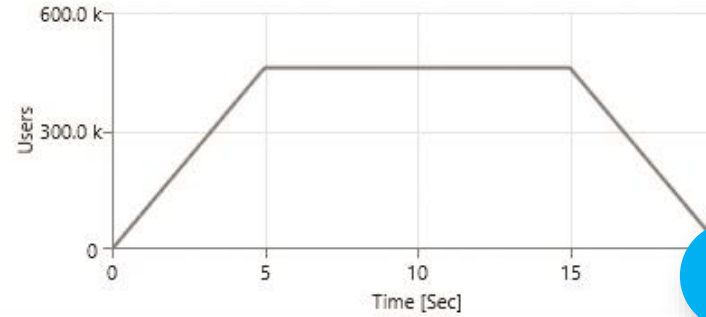
Graphical elements help testers quickly scan results. Panels can also be dragged free of main UI for testing convenience

### Testcase

Total Users: 460000

Total Connections: 3520000

### Concurrent Users



Convenient reporting options make it easy to export and document results

Identity			Subnets - Ports				Load Profile	Line Rate Utilization			
Active	Type	Name	Client Subnet	Server Subnet	Client Port	Server Port	Users	Client TX Weight		Server TX Weight	
<input type="checkbox"/>	Http GET	Scenario 0	Client IPv4	Server IPv4	P-0-1-10 ● ○	P-0-1-11 ● ○	60,000	20.00 %	20.00 %	20.00 %	20.00 %
<input type="checkbox"/>	Play	Amazon	Client IPv4	Server IPv4	P-0-1-10 ● ○	P-0-1-11 ● ○	150,000	20.00 %	20.00 %	20.00 %	20.00 %
<input type="checkbox"/>	Play	Email application	Client IPv4	Server IPv4	P-0-1-10 ● ○	P-0-1-11 ● ○	120,000	20.00 %	20.00 %	20.00 %	20.00 %
<input type="checkbox"/>	Play	Facebook	Client IPv4	Server IPv4	P-0-1-10 ● ○	P-0-1-11 ● ○	50,000	20.00 %	20.00 %	20.00 %	20.00 %
<input type="checkbox"/>	Play	Youtube	Server IPv4	Server IPv4	P-0-1-10 ● ○	P-0-1-11 ● ○	80,000	20.00 %	20.00 %	20.00 %	20.00 %

- Column Groups
- ☐ Subnets - Ports
  - ☐ Load Profile
  - ☐ Line Rate Utilization



## VulcanAppMix (VAM)

**Test your networks or devices with “real” traffic**

VAM is a free library of application traffic and protocols in pcap format that makes it easy to set up large-scale realistic traffic from various applications, using pre-defined traffic and mix templates.



Winner - VulcanAppMix



## VAM Applications

Amazon  
App Store App  
Apple Map  
AWS S3  
Bing Search  
BitTorrent  
Bloomberg  
Chrome  
Chrome Incognito  
CNN  
DNS  
Dropbox  
eBay  
Email application  
Facebook  
Facebook Messenger  
Finance orders (FIX4.0)

Finance orders (FIX4.1)  
Finance orders (FIX4.2)  
Finance orders (FIX4.3)  
Finance orders (FIX4.4)  
Finance orders (FIX5.0)  
Finance orders (FIXT1.1)  
Firefox  
Firefox Private  
Flickr  
Gmail Web  
Google App  
Google Calendar  
Google Hangouts App  
Google Search  
Google Drive  
Google Maps  
Hotmail Web

Instagram  
iOS Calendar  
IoT Publish  
IoT Publish over TLS  
iTunes App  
LINE App  
LinkedIn  
Mobile Bank  
MySQL  
MySQL over TLS  
Outlook Web Mail  
Paypal  
QQ App  
Reddit  
Remote Desktop  
RSS Feed  
SIP VoIP

Skype  
Slack App  
Tumblr  
Twitter  
Video stream 1080p over HTTP  
Video stream 1080p over RTP  
WeChat App  
Weibo  
Wikipedia Search  
Yahoo  
Yahoo Mail Web  
YouTube



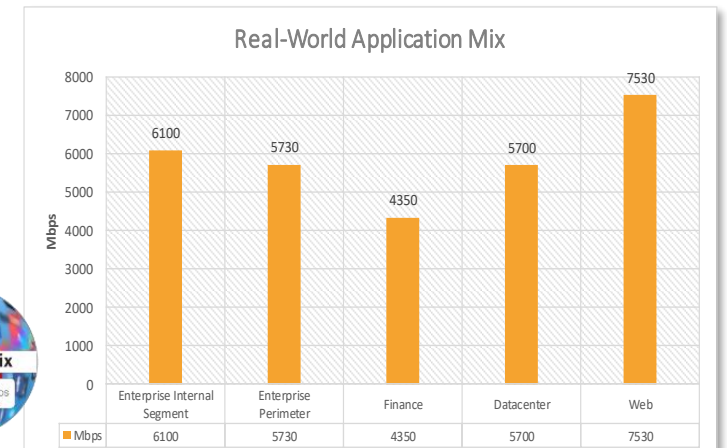
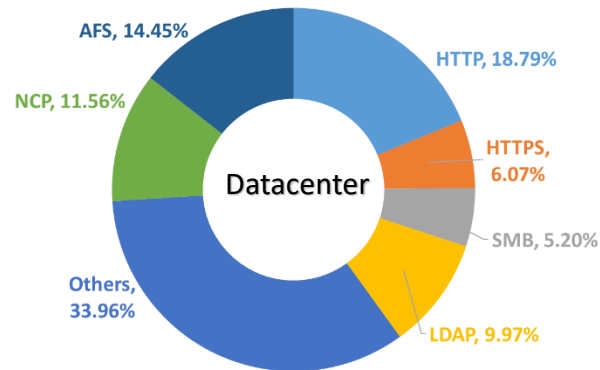
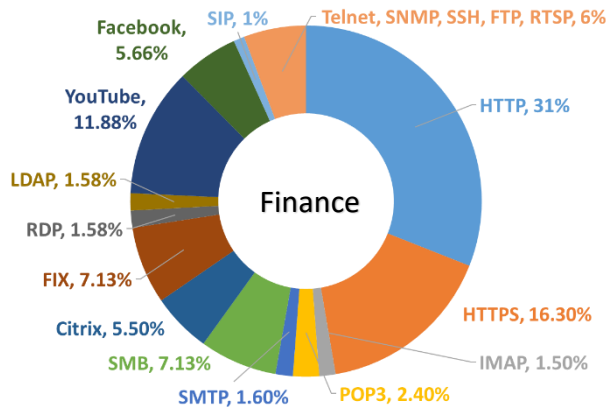
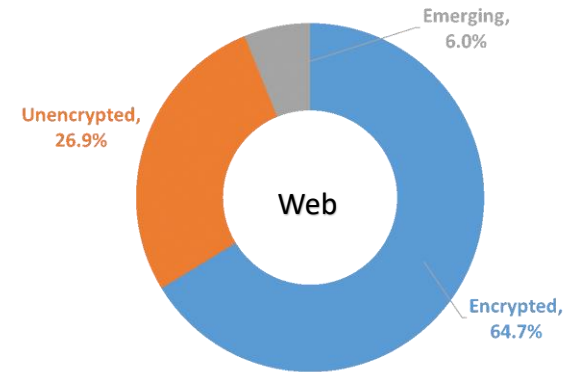
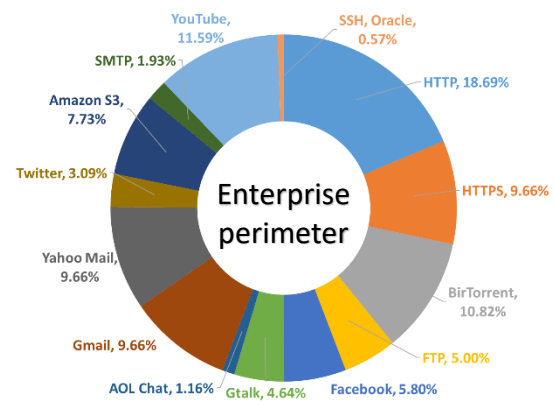
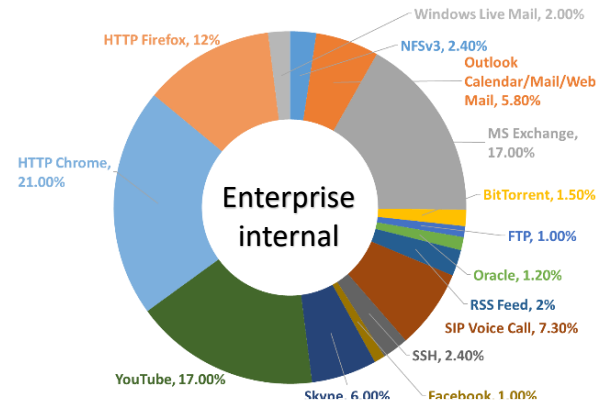
## VAM Protocols

AFS	FTP (passive)	NFSv2	SRTP
BitTorrent	HTTP	NFSv3	SSDP
DNS	HTTPS	POP3	SSHv2
Echo	IMAP	POP3 over TLS	TELNET (per-character)
FIX4.0	IMAPS	QUIC	TELNET (per-line)
FIX4.1	LDAP	RDP	TFTP Read Request
FIX4.2	LLMNR	RTP/RTCP	TFTP Write Request
FIX4.3	MDNS	RTSP	
FIX4.4	MQTT	SIP	
FIX5.0	MQTTS	SMB2	
FIXT1.1	MSExchange MAPI	SMTP	
FTP (active)	NBNS	SMTP over TLS	

# REAL TRAFFIC EMULATION

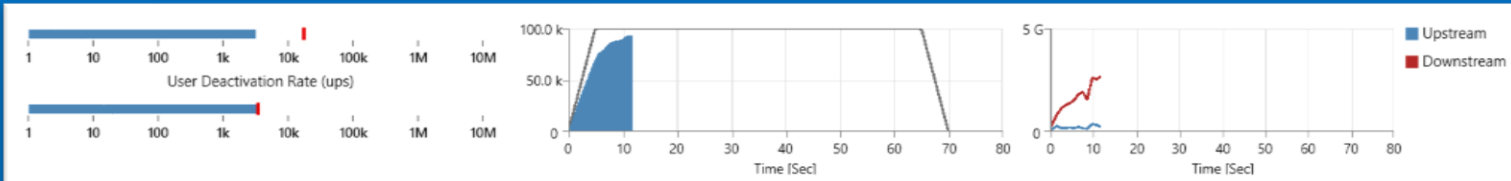


## VAM Mixes





# REAL TRAFFIC EMULATION



AppMix Scenario 0

Application Mix

Users

	Rate (ups)	Current	Total
Activated	3,148	92,561	123,430

Throughput (bps)

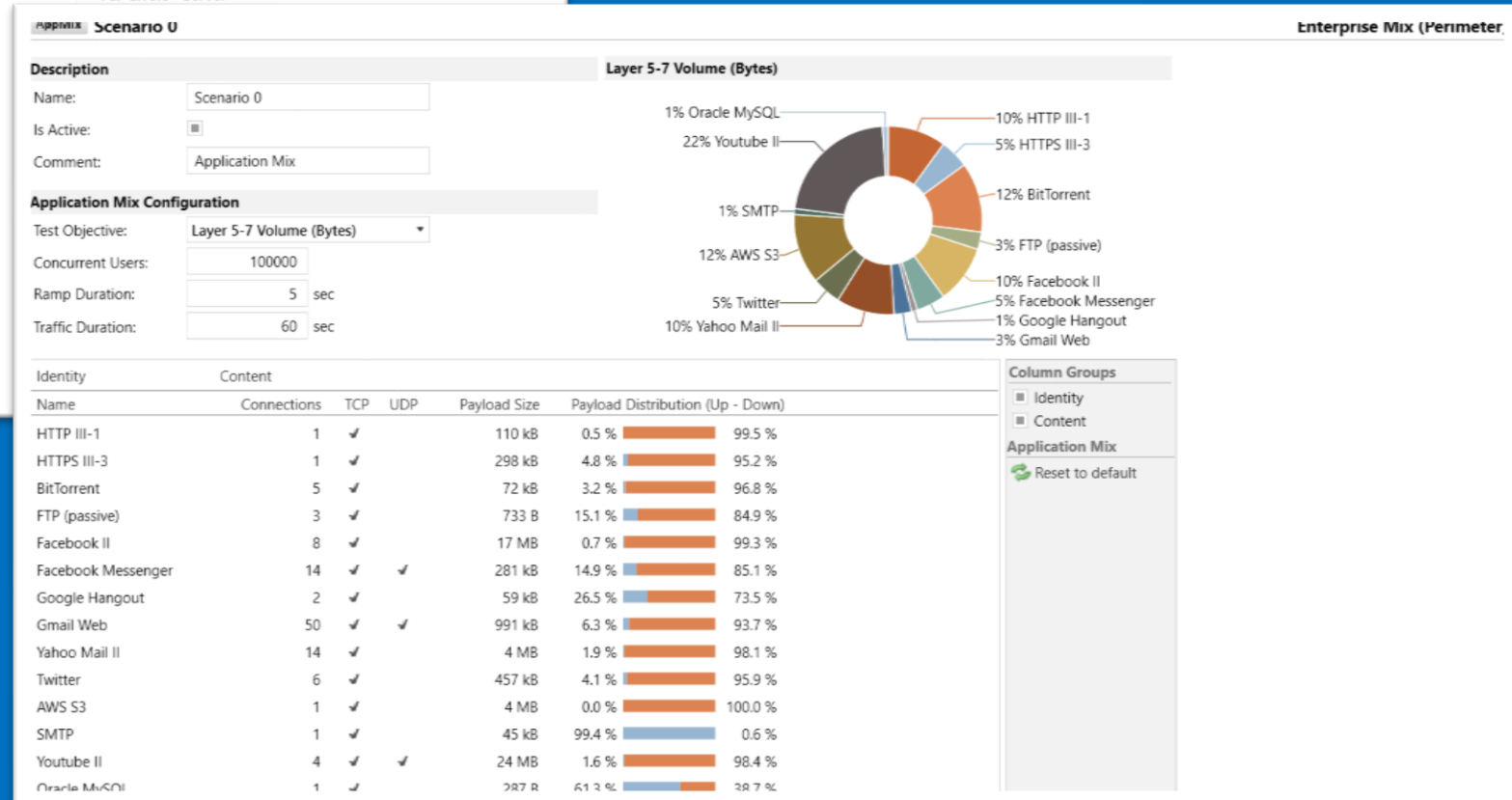
	Downstream	Upstream	Total
Load	2,660,971,039	252,144,780	2,917,637,171
Forwarding	2,660,948,210	252,164,271	2,917,633,711

Layer 5-7 Volume (Bytes)

	Downstream	Upstream	Total
Load	2,350,348,629	339,857,496	2,695,858,941
Forwarded	2,350,348,176	339,857,454	2,695,858,446

Application Mix

	Current Sessions	Total Sessions	Throughput (bps)
HTTP III-1	7,142	7,259	396,927,560
HTTPS III-3	7,142	7,142	361,403,532
BitTorrent	6,923	10,552	393,878,182
FTP (passive)	4,665	17,636	8,756,203
Facebook II	7,142	7,142	264,913,800
Facebook Messeng	7,142	7,142	247,734,721
Google Hangout	7,142	7,142	53,468,472
Gmail Web	7,142	7,142	47,724,215
Yahoo Mail II	7,142	7,142	380,351,925
Twitter	7,142	7,142	279,306,745
AWS S3	7,142	7,142	4,085,649
SMTP	7,142	7,142	174,820
Youtube II	7,142	7,142	475,623,129
Oracle MySQL	2,411	16,563	2,284,758





# KEY FEATURES

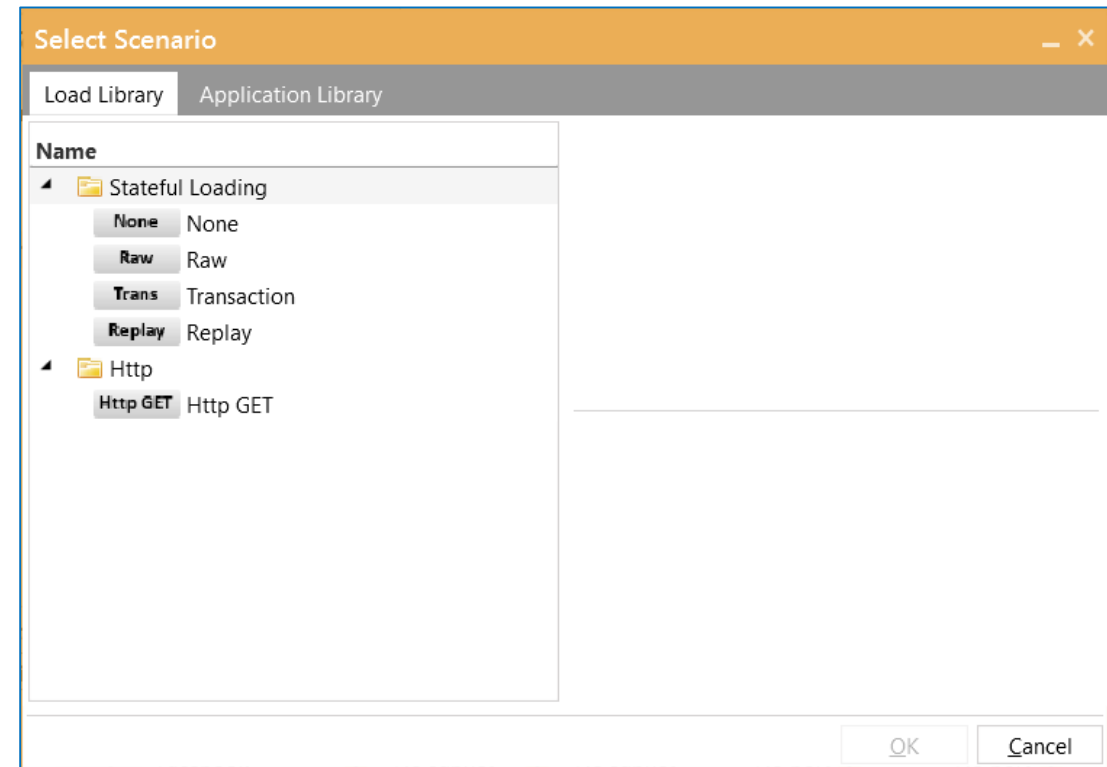
- Stateful TCP for Extreme Load Performance Testing
- TLS performance testing with different cipher suites and certificates
- Stateful Layer 4 Payload Replay
- Scalable Application Emulation
- Wired-speed Traffic Capture
- Connection-oriented Traffic Generation
- Transaction-based Traffic Generation
- Ease of Use & Debug





## Stateful TCP for Extreme Load Performance Testing

- TCP stack handles connection establishment, retransmission, and connection tear-down
- Support TCP congestion control: Reno, New Reno
- Support dynamic and static RTO (retransmission timeout)
- Support RTT (round-trip time latency) measurement
- TCP CPS (connection per second) up to 6 million
- TCP CC (concurrent connections) up to 24 million





## TLS Performance Testing

VulcanManager supports TLS 1.2 performance testing e.g. handshakes per second, TLS throughput, concurrent TLS connections, etc.

Users can specify different cipher suites and certificate key sizes.

In Xena's native TLS, this lets you test a device that acts in TLS proxy mode, where the device decrypts traffic on one side and encrypts on the other.

The screenshot shows the 'Transport Layer Security' configuration window for 'Scenario 0'. It is divided into two main sections: 'TLS Client' and 'TLS Server'.  
**TLS Client Configuration:**  
- SSL Record Size: 8087 bytes  
- Send Close Notify: ☐  
- Cipher Suite Collection: Xena Default  
- Included Cipher Suites in Preferred Order (list):

- (C0, 2F) - ECDHE\_RSA\_WITH\_AES\_128\_GCM\_SHA256
- (C0, 30) - ECDHE\_RSA\_WITH\_AES\_256\_GCM\_SHA384
- (CC, A8) - ECDHE\_RSA\_WITH\_CHACHA20\_POLY1305\_SHA256
- (C0, 13) - ECDHE\_RSA\_WITH\_AES\_128\_CBC\_SHA
- (C0, 14) - ECDHE\_RSA\_WITH\_AES\_256\_CBC\_SHA
- (00, 9C) - RSA\_WITH\_AES\_128\_GCM\_SHA256
- (00, 9D) - RSA\_WITH\_AES\_256\_GCM\_SHA384

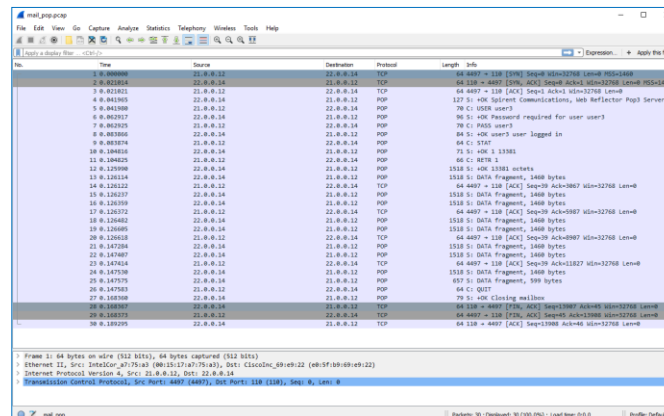
  
- Edit button  
**TLS Server Configuration:**  
- SSL Record Size: 8087 bytes  
- SSL Certificate: Xena Untrusted 1024 (dropdown)  
- Import / Export buttons  
- Cipher Suite Collection: Xena Default  
- Included Cipher Suites in Preferred Order (list):

- (C0, 2F) - ECDHE\_RSA\_WITH\_AES\_128\_GCM\_SHA256
- (C0, 30) - ECDHE\_RSA\_WITH\_AES\_256\_GCM\_SHA384
- (CC, A8) - ECDHE\_RSA\_WITH\_CHACHA20\_POLY1305\_SHA256
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- (C0, 14) - ECDHE\_RSA\_WITH\_AES\_256\_CBC\_SHA
- (00, 9C) - RSA\_WITH\_AES\_128\_GCM\_SHA256
- (00, 9D) - RSA\_WITH\_AES\_256\_GCM\_SHA384

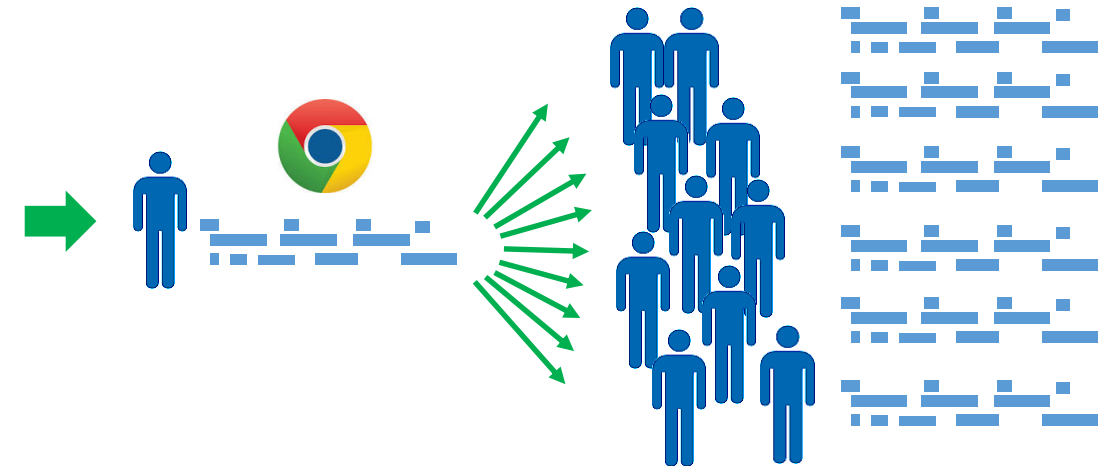
  
- Edit button

## Stateful Layer 4 Payload Replay

- Importing PCAP for Replay scenario
- PCAP files are parsed and payload extracted for replay
- Replay on top of TCP stack
- Support one-to-many communication pattern in PCAP
- Capable of scaling from one user to millions



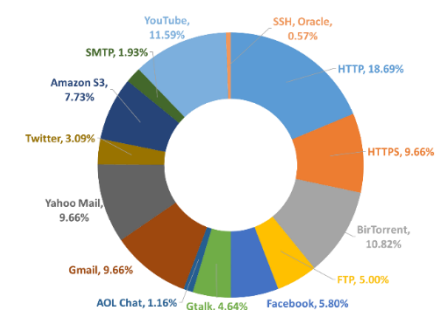
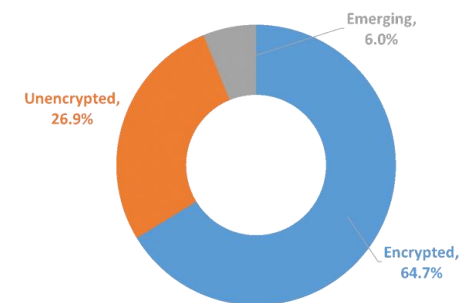
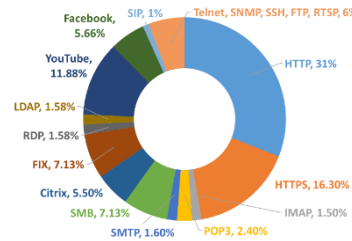
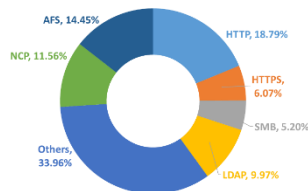
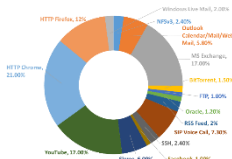
No.	Time	Source	Destination	Protocol	Length	Info
1	0.000000	22.0.0.12	22.0.0.14	TCP	60	64487 → 138 [RST] Seq=32768 Len=0
2	0.000000	22.0.0.14	22.0.0.12	TCP	60	138 → 64487 [ACK] Seq=32768 Len=0
3	0.000000	22.0.0.12	22.0.0.14	TCP	60	64487 → 138 [ACK] Seq=32768 Len=0
4	0.000000	22.0.0.14	22.0.0.12	POP	127	138 → 64487 POP: user@reflector.com
5	0.000000	22.0.0.12	22.0.0.14	POP	78	64487 → 138 POP: user@reflector.com
6	0.000000	22.0.0.14	22.0.0.12	POP	78	138 → 64487 POP: user@reflector.com
7	0.000000	22.0.0.12	22.0.0.14	POP	78	64487 → 138 POP: user@reflector.com
8	0.000000	22.0.0.14	22.0.0.12	POP	78	138 → 64487 POP: user@reflector.com
9	0.000000	22.0.0.12	22.0.0.14	POP	78	64487 → 138 POP: user@reflector.com
10	0.000000	22.0.0.14	22.0.0.12	POP	78	138 → 64487 POP: user@reflector.com
11	0.000000	22.0.0.12	22.0.0.14	POP	78	64487 → 138 POP: user@reflector.com
12	0.000000	22.0.0.14	22.0.0.12	POP	78	138 → 64487 POP: user@reflector.com
13	0.000000	22.0.0.12	22.0.0.14	POP	78	64487 → 138 POP: user@reflector.com
14	0.000000	22.0.0.14	22.0.0.12	POP	78	138 → 64487 POP: user@reflector.com
15	0.000000	22.0.0.12	22.0.0.14	POP	78	64487 → 138 POP: user@reflector.com
16	0.000000	22.0.0.14	22.0.0.12	POP	78	138 → 64487 POP: user@reflector.com
17	0.000000	22.0.0.12	22.0.0.14	POP	78	64487 → 138 POP: user@reflector.com
18	0.000000	22.0.0.14	22.0.0.12	POP	78	138 → 64487 POP: user@reflector.com
19	0.000000	22.0.0.12	22.0.0.14	POP	78	64487 → 138 POP: user@reflector.com
20	0.000000	22.0.0.14	22.0.0.12	POP	78	138 → 64487 POP: user@reflector.com
21	0.000000	22.0.0.12	22.0.0.14	POP	78	64487 → 138 POP: user@reflector.com
22	0.000000	22.0.0.14	22.0.0.12	POP	78	138 → 64487 POP: user@reflector.com
23	0.000000	22.0.0.12	22.0.0.14	POP	78	64487 → 138 POP: user@reflector.com
24	0.000000	22.0.0.14	22.0.0.12	POP	78	138 → 64487 POP: user@reflector.com
25	0.000000	22.0.0.12	22.0.0.14	POP	78	64487 → 138 POP: user@reflector.com
26	0.000000	22.0.0.14	22.0.0.12	POP	78	138 → 64487 POP: user@reflector.com
27	0.000000	22.0.0.12	22.0.0.14	POP	78	64487 → 138 POP: user@reflector.com
28	0.000000	22.0.0.14	22.0.0.12	POP	78	138 → 64487 POP: user@reflector.com
29	0.000000	22.0.0.12	22.0.0.14	POP	78	64487 → 138 POP: user@reflector.com
30	0.000000	22.0.0.14	22.0.0.12	POP	78	138 → 64487 POP: user@reflector.com





## Scalable Application Emulation

- Real-world traffic for application emulation via VulcanManager & VAM
- Pre-defined protocol-oriented, application-oriented, and traffic profile mixes of different network scenarios
- Replay up to 200 pre-defined application scenarios can be simultaneously, each covering one-to-many communication scenarios that can scale up to millions of concurrent connections, connections per second, transactions per second, users and throughput with real-world traffic

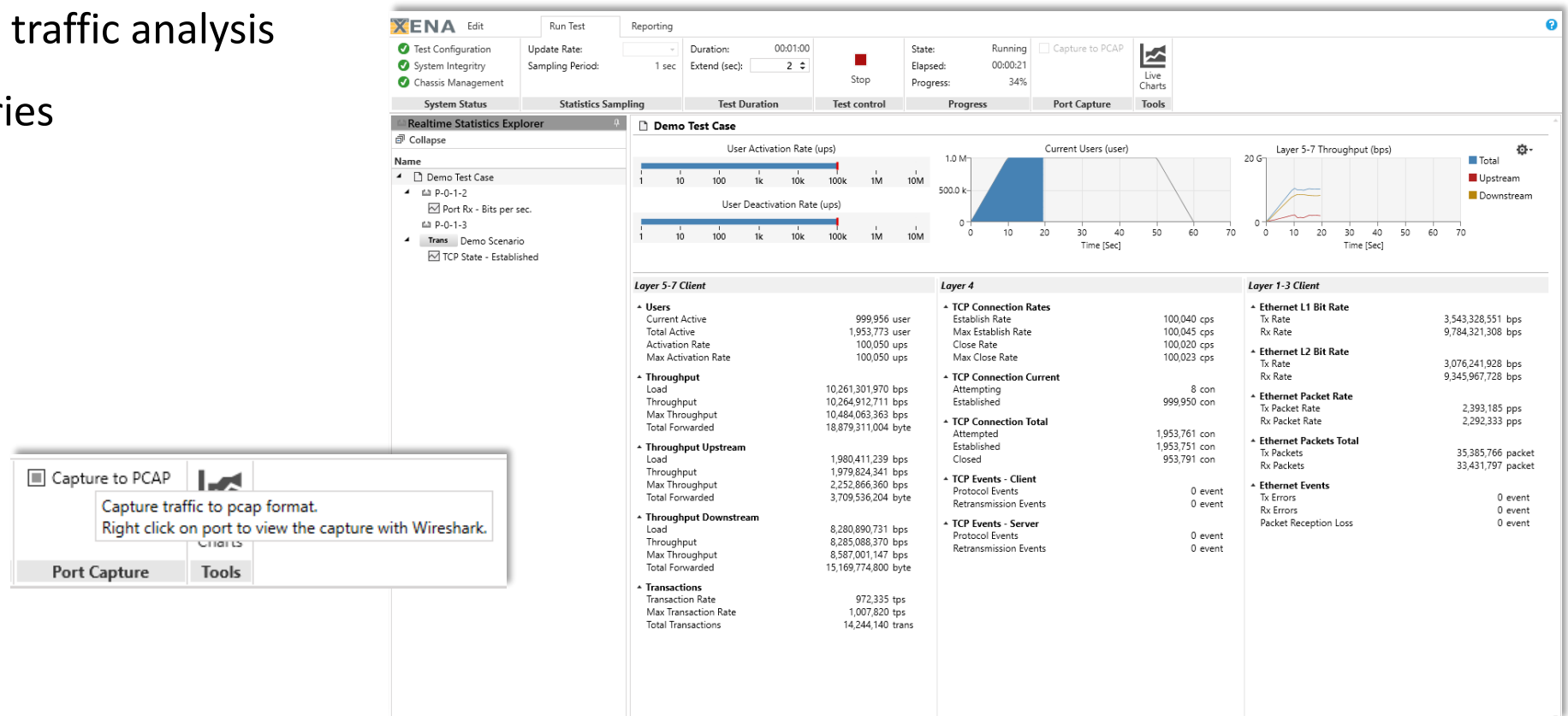


# KEY FEATURES



## Wired-speed Traffic Capture

- Capture network traffic into industry standard PCAP format
- Excellent for debug and traffic analysis
- Up to 40M capture entries



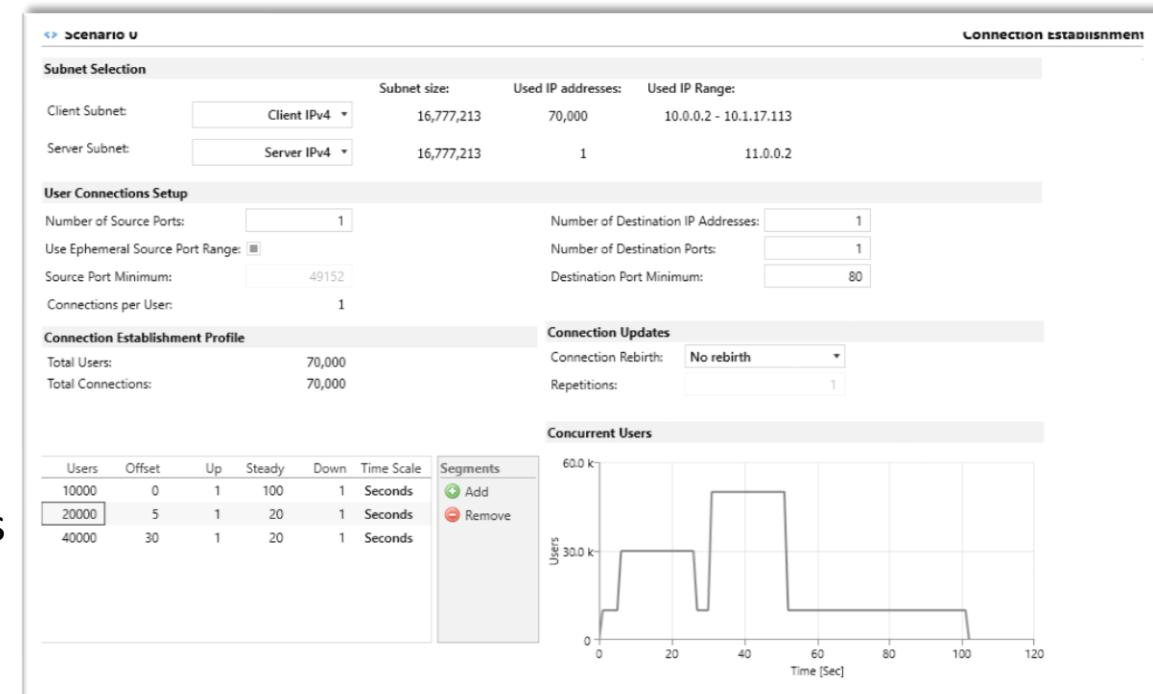


## Connection-Oriented Traffic Generation

TCP connections can be customized by modifying the MAC/IP/TCP headers to create variations in the generated packets.

Traffic rates are specified as a percentage of line rate, frames per second or bit-rate, and traffic generation is controlled by a load profile specifying the speed with which connections are established and terminated.

The TCP payload can be automatically generated (random, incrementing) or customized. Payloads can also be loaded from files and different congestion control algorithms can be used to test network behavior.





## Transaction-based Traffic Generation

Makes it easy to emulate transaction-based traffic based on the request-response communication model.

With the customizable HTTP template and configuration transactions per TCP connection, users can create millions of HTTP transactions for HTTP capacity testing, e.g. HTTP connections per second, HTTP transactions per second, and HTTP throughput at various response sizes.

**Trans Demo Scenario**

**Description**

Name:

Is Active: ☐

Comment:

**Behavior**

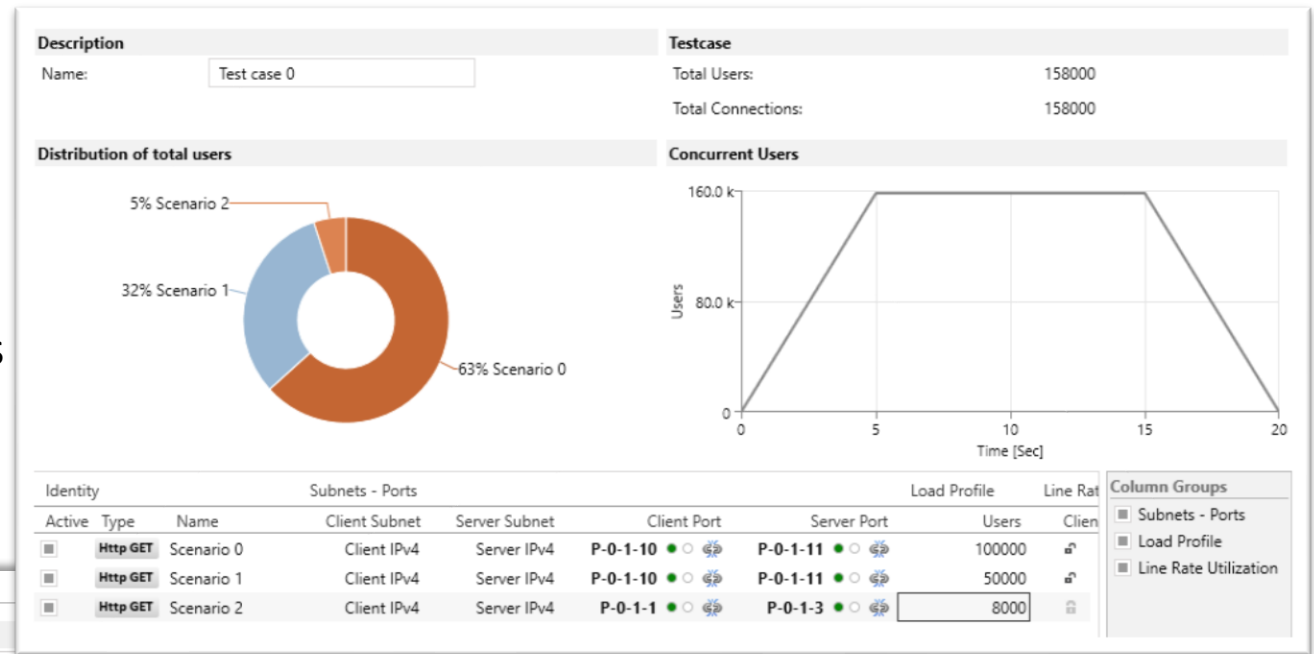
Transactions Type:

Transactions:

Connection closed by:

Request Object Size: 242 bytes

Response Object Size: 1065 bytes



# KEY FEATURES

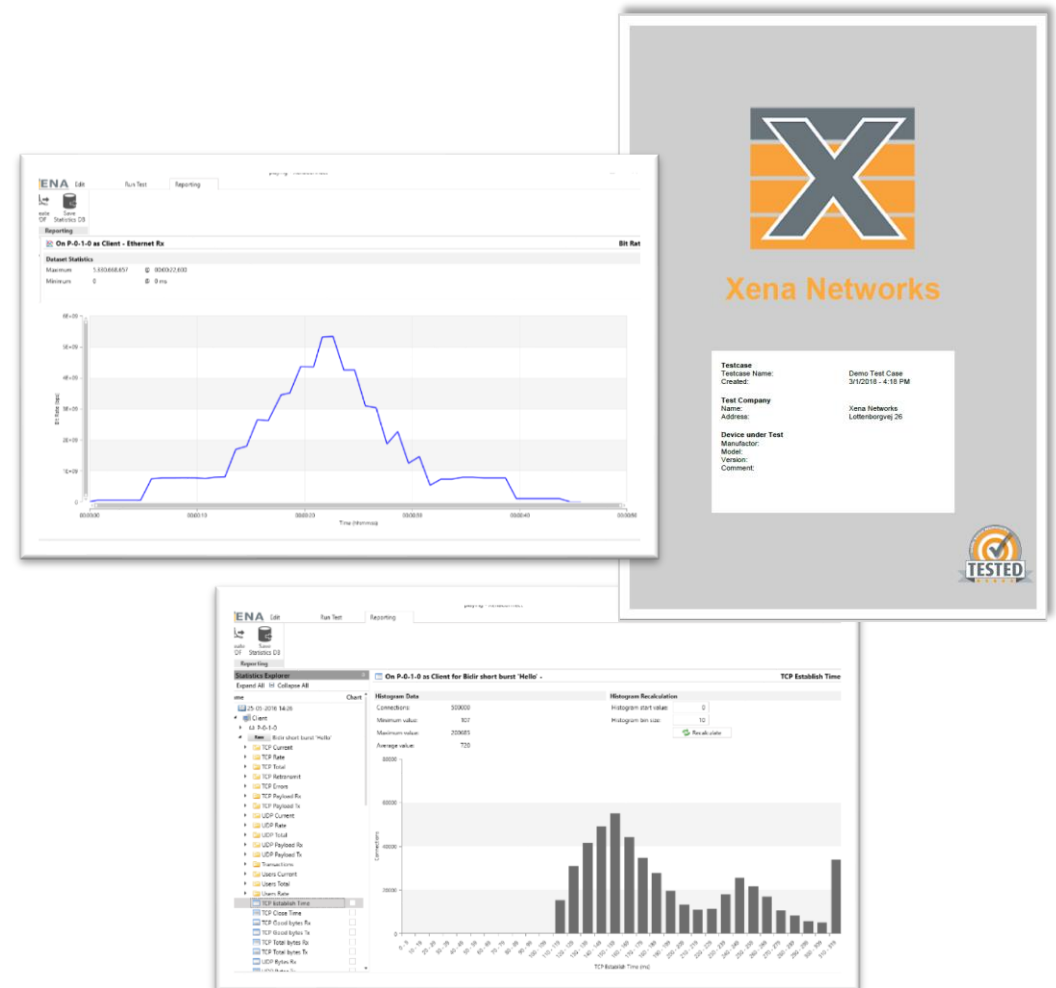


## Ease of Use & Debug

Vulcan L4-7 test platform is scalable and can be used to quickly and easily generate millions of TCP connections with specified load profiles and configurable IP/TCP/Payload parameters. Real time stats and test reports provide an in-depth overview of the DUT/SUT characteristics.

Xena's L4-7 test modules are suited for multi-user environments at the level of per-port reservation. Packet Engines (PE's) mean performance can be allocated individually depending on the test scenario, for full operational flexibility.

Enabling the capturing function, users can record communication traffic between test ports as a pcap file for in-depth analysis of the network behavior of the DUT/SUT.







# APPLICATIONS

- TLS Middlebox Performance Testing
- Firewall Performance Testing
- Lab-based Performance Testing
- WAN Testing

## TLS Middlebox Performance Testing

Testing TLS performance is vital for balancing security and performance. It is essential that the test equipment can get the encrypted TLS traffic through the DUT that is operating in the TLS middlebox/proxy mode. Otherwise, the test will be invalid.

Adopting the latest encryption standard, Xena TLS gives users high-performance test solutions that can reveal the performance bottleneck of their TLS/HTTPS middleboxes/proxies, address security performance testing requirements, and optimize their security parameters.

Key test parameters are:

- TLS handshake per second
- TLS throughput
- HTTPS connection per second
- HTTPS transactions per second
- TLS record size optimization
- TLS cipher suites and key size impact





## Firewall Performance Testing

Vulcan L4-7 platform can validate four phases of firewall deployment

- 1. Choice of vendor**

Test how different products perform under real-world conditions to find the one that best matches your needs and budget



- 2. Pre-deployment**

Make sure your firewall is ready to handle the real world traffic loads - before it goes live



- 3. Firmware update**

Confirm that new firmware hasn't deprecated your firewall's capabilities and performance



- 4. Network re-design**

Test your firewall as your network evolves to ensure it still provides the performance needed

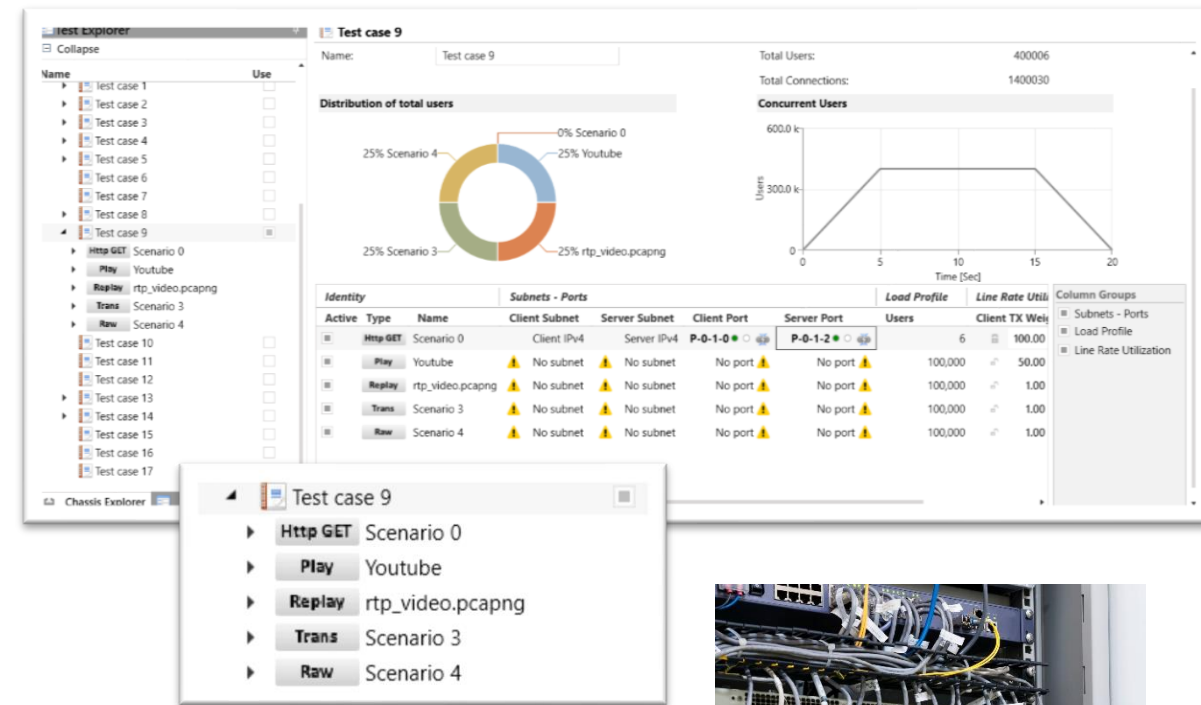


## Lab-based Performance Testing

Ideal for validating network device performance in development and production environments.

High port density means large port-count test beds can be set up at a fraction of the cost of existing test solutions with test topologies ranging from L2 forwarding such switches, over packet routing, to caching and network application servers. These can be tested individually or combined into functional networks.

Lab-based testing during development is used to load routers and other forwarding devices with large-scale, realistic stateful TCP sessions to verify forwarding performance.



## WAN Testing

L4-7 makes it easy to test the capacity and performance of WANs (& SD-WANs) of service providers and large enterprise networks – where the focus is more on system-wide performance.

Relevant test parameters are:

- Optimal MSS,
- Traffic prioritization using Differentiated Services (DS) and other QoS mechanisms,
- End-to-end TCP Throughput in a managed IP network (RFC6349)
- Verify guaranteed bandwidths according to SLAs.

For carriers, testing can qualify performance before service roll out.

WAN testing can also take place over large geographical distances requiring simultaneous control over multiple traffic generators.



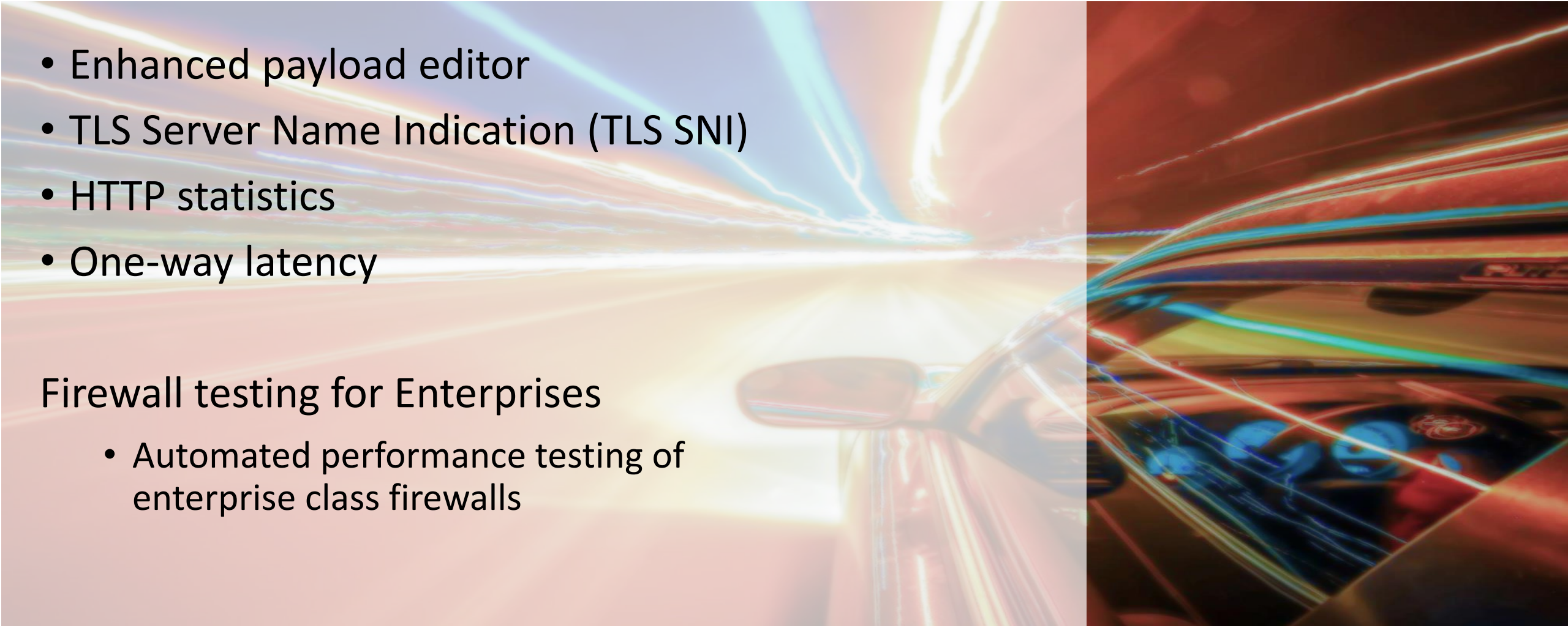


## Coming up...

- Enhanced payload editor
- TLS Server Name Indication (TLS SNI)
- HTTP statistics
- One-way latency

## Firewall testing for Enterprises

- Automated performance testing of enterprise class firewalls





## Great value for money

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